Effectiveness of mobile learning in the knowledge attainment and developing the performance of some individual playing skills for Badminton juniors * Dr / Mohamed Badr El-Dien Saleh El-Giendy Introduction and Problem:

Badminton practice requires special skills and precise technical performance which determines competitions light results In of the remarkable development in world players levels. This is what led researcher to conduct this study and use mobile learning to teach some of some of badminton individual playing skills. It may be more effective in developing educational and training methods used with badminton iuniors and improving the of the educational outputs according the process to international development in the individual playing skills level

Study aims: Study aims Identify the effectiveness of mobile learning in cognitive achievement and develop the performance of some badminton skills

hypotheses:

1- There are statistically significant differences between pre. and post measurement of experimental group in badminton individual playing skills and knowledge attainment (in search) in favor to post measurement.

2- There are statistically significant differences between pre. and post measurement of control group in badminton individual playing skills and knowledge attainment (in search) in favor to post measurement.

3-There are statistically significant differences in the post measurement between the experimental and control groups the badminton in individual playing skills and knowledge attainment (in search) in favor to experimental group.

4-There are differences between the improvement rates of the experimental and control the badminton groups in individual playing skills and knowledge attainment (in search) in favor to the experimental group.

Study procedures-: Methodology

Experimental approach by the pre. and post measurement for two groups, one experimental and other control.

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Community and Sample:

Table (1) **Classification of research sample Basic sample** Selected exploratory Research percentage sample **Experimental** Control Sample community group group 32 32 100% 8 12 12 Table (2) SMA, standard deviation, intermediate and convolution coefficient for study sample in (growth, physical and skills variables, and knowledge attainment test) Sample = 32 Modules Convolution standard Variables **SMA** Median Measurement deviation coefficient 11.97 0.74 12.96 Age year Height 1.55 1.06 1.61 - 0.50 meter Weight 55.85 10.98 54.45 0.50 Kg Intelligence Degree 39.99 1.13 40.56 0.58 Physical variables Reaction 5.77 0.52 5083 -0.35 second speed Ability 7.78 0.97 8.00 -0.68 meter Reliability 2.16 0.77 2.000.62 Degree Harmonize Degree 15.44 .019 15.00 0.41 Agility 7.16 0.68 7.09 0.31 second Speed 1.72 0.15 1.75 second -0.60 High direction Individual playing skills -2.13Degree 0.48 20.66 1.00 serve Forhand Degree 1.89 19.31 0.47 0.00 variables drop shot Backhand Degree 2.46 21.41 0.50 0.00 clear shot knowledge 9.72 -0.99 Degree 0.85 10.00

Clear from Table (2) that all the values (under study) limited between (± 3) which indicates the moderation of distribution.

Terminology:

attainment

Mobile learning: Is a term that refers to the use of mobile and wireless devices in a the learning environment that is not controlled

by time or place, it is an extension

distance learning.

of e-learning and a form of

Table (3)

Indication of differences between experimental and control groups in pre. measurements in individual playing skills and knowledge attainment tests (in search) Sample(1) = Sample(2) =(24)

Tests	Modules	Experimental group		Cont	(T)	
	Measurement	SMA	standard deviation	SMA	standard deviation	Value
High direction serve	Degree	21.75	0.45	22.50	0.52	0.17
Forhand drop shot	Degree	20.25	0.14	21.42	0.51	0.80
Backhand clear shot	Degree	21.42	0.51	20.33	0.49	0.36
knowledge attainment	Degree	9.92	0.67	9.67	0.98	0.73

The value of "T" table at a significant level of 0.05 = 2.20

Table (3) shows that there are no statistically significant differences between the experimental and control groups in the individual playing skills and knowledge attainment variables, which indicating their equivalence in these tests.

Table (4)

SMA, standard deviation and value (T) between the distinguished group And the non-distinguished group in physical and skills variables

	Modules	disti g	nguished group	Non-di	(T)	
Variables	Measurement	SMA	standard deviation	SMA	standard deviation	Value
Reaction speed	second	5.92	0.54	4.54	0.18	7.24*
Ability	meter	7.63	0.74	9.38	0.44	5.86*
Reliability	Degree	2.13	0.83	5.38	0.52	8.88*
Harmonize	Degree	15.50	2.67	21.13	0.83	6.03*

Follow Table (4)

SMA, standard deviation and value (T) between the distinguished group And the non-distinguished group in physical and skills variables Sample(1) = sample(2) = 8

	Modules		distinguished group		Non-distinguished group		
Variables	Measurement	SMA	standard deviation	SMA	standard deviation	Value	
Agility	second	7.28	0.65	5.85	1.12	6.18*	
Speed	second	1.68	0.16	1.36	0.10	10.17*	
High direction serve	Degree	20.75	0.46	45.13	0.83	10.42*	
Forhand drop shot	Degree	20.25	0.46	43.75	0.71	18.52*	
Backhand clear shot	Degre <u>e</u>	21.50	0.53	42.63	0.52	9.37*	
knowledge attainmen <u>t</u>	Degre <u>e</u>	9.5 <u>0</u>	0.9 <u>3</u>	25.5 <u>0</u>	0.9 <u>3</u>	34.56 <u>*</u>	

The value of the table "T" at a significant level of 0.05 = 2.36

Table (4) shows thattherearestatisticallysignificant differences_betweendistinguishedAnd the non-

distinguished group In all tests, which indicates the validity of these tests.

Table (5)

SMA, standard deviation and correlation coefficient value
The first and second application of physical and skills variables

	, Modules		first applicatio <u>n</u>		econd olicatio <u>n</u>	correlation
Variable <u>s</u>	Measuremen <u>t</u>	SMA	SMA standard deviation		standard deviatio <u>n</u>	Coefficient
Reaction speed	second	5.92	0.54	5.8 <u>4</u>	0.4 <u>9</u>	0.97 <u>*</u>
Ability	meter	7.63	0.74	7.7 <u>5</u>	0.7 <u>1</u>	0.88 <u>*</u>
Reliability	Degree	2.13	0.83	2.2 <u>5</u>	0.7 <u>1</u>	0.91 <u>*</u>
Harmonize	Degree	15.50	2.67	15.8 <u>8</u>	201 <u>7</u>	0.97 <u>*</u>
Agility	second	7.2 <u>8</u>	0.6 <u>5</u>	7.2 <u>1</u>	0.6 <u>1</u>	0.98 <u>*</u>
Spee <u>d</u>	second	1.6 <u>8</u>	0.1 <u>6</u>	1.6 <u>5</u>	0.14	0.77 <u>*</u>

Follow Table (5)

SMA, standard deviation and correlation coefficient value The first and second application of physical and skills variables Sample = 8

	Modules	first a	first applicatio <u>n</u>		econd olicatio <u>n</u>	correlation
Variable <u>s</u>	Measuremen <u>t</u>	SMA	standard deviation	SMA	standard deviatio <u>n</u>	Coefficient
High direction serve	Degree	20.75	0.46	20.88	0.64	0.84 <u>*</u>
Forhand drop shot	Degree	20.25	0.16	20.38	0.52	0.75 <u>*</u>
Backhand clear shot	Degre <u>e</u>	21.50	0.53	20.63	0.74	0.90 <u>*</u>
knowledge attainment	Degre <u>e</u>	9.5 <u>0</u>	0.9 <u>3</u>	10.3 <u>8</u>	0.9 <u>2</u>	0.76 <u>*</u>

*correlation Coefficient value (r) at a level of 0.05 = 0.632

It is clear from table (5) statistically significant correlation between the first and second applications for physical variables, which indicating stability for these tests. **Statistical Processes:** Mean , SD , Mediator , Improvement rates,_(%)Convolution coefficient , Simple correlation coefficient , (T) Test

Results:

Table (6)

Significance of differences between the results of pre.and post measurements for Experimental group in skills Performance and knowledge level _Sample = 12

Variables	Modules	Pre.me	asuremen <u>t</u>	Post measurement		(T)
	Measuremen <u>t</u>	SMA	standard deviatio <u>n</u>	SMA	standard deviatio <u>n</u>	Value
High direction serve	Degree	21.75	0.45	38.67	0.6 <u>5</u>	17.11 <u>*</u>
Forhand drop shot	Degree	20.25	0.45	39.00	0.6 <u>0</u>	17.23*
Backhand clear shot	Degre <u>e</u>	21.42	0.51	36.25	0.4 <u>5</u>	13.67*
knowledge attainmen <u>t</u>	Degre <u>e</u>	9.9 <u>2</u>	0.6 <u>7</u>	25.0 <u>8</u>	0.6 <u>7</u>	47.14 <u>*</u>

*The value of "T" table at a significant level of 0.05 = 2.20

Table (6) shows post measures for experimental statistically significant favor of group in post differences between pre. and all measurement in tests Table (7)

Significance of differences between the results of pre.and post measurements for Control group in skills Performance and knowledge level Sample = 12

Variables	Modules Measuremen <u>t</u>	Pre.measuremen <u>t</u>		Post measurement		(T)
		SMA	standard deviatio <u>n</u>	SMA	standard deviatio <u>n</u>	Value
High direction serve	Degree	22.50	0.52	29.42	0.5 <u>1</u>	15.11 <u>*</u>
Forhand drop shot	Degree	21.42	0.51	30.42	0.5 <u>1</u>	12.18*
Backhand clear shot	Degre <u>e</u>	20.33	0.49	28.50	0.5 <u>2</u>	8.99*
knowledge attainmen <u>t</u>	Degre <u>e</u>	9.6 <u>7</u>	0.9 <u>8</u>	21.4 <u>2</u>	1.0 <u>8</u>	24.54 <u>*</u>

*The value of "T" table at a significant level of 0.05 = 2.20

Table (7)shows post measures for control statistically significant group in favor of post differences between pre. and measurement in all tests Table (8)

Indication of the differences between the results of the two post tests for all of experimental and control group in skills Performance and knowledge level Sample = 12

Tests	Modules Measuremen <u>t</u>	Experimental grou <u>p</u>		Cont	<u>(</u> T)	
		SMA	standard deviatio <u>n</u>	SMA	standard deviatio <u>n</u>	Value
High direction serve	Degree	38.67	0.65	29.42	0.5 <u>1</u>	5.00 <u>*</u>
Forhand drop shot	Degree	39.00	0.60	30.42	0.5 <u>1</u>	3.02*
Backhand clear shot	Degre <u>e</u>	36.25	0.45	28.50	0.5 <u>2</u>	3.45*
knowledge attainmen <u>t</u>	Degre <u>e</u>	25.0 <u>8</u>	0.6 <u>7</u>	21.4 <u>2</u>	1.0 <u>8</u>	9.27 <u>*</u>

*The value of "T" table at a significant level of 0.05 = 2.20

Table (8)shows post tests for experimental and control group in favor of statistically significant differences between the two experimental group in all tests.

Table (9)

The percentage of improvement between the results of the pre. And post measurement in the skills and knowledge variables for the experimental group

	1	0		
Skills	Modules Measuremen <u>t</u>	Pre. Test	Post Test	percentage of improvement %
High direction serve	Degree	21.75	38.6 <u>7</u>	77.7 <u>9</u>
Forhand drop shot	Degree	20.25	39.0 <u>0</u>	92.59
Backhand clear shot	Degre <u>e</u>	21.42	36.2 <u>5</u>	69.23
knowledge attainmen <u>t</u>	Degre <u>e</u>	9.9 <u>2</u>	25.0 <u>8</u>	152.8 <u>2</u>
Table (9)	shows that	varia	ables	in favor post

there are improvement between pre. and post measurements in knowledge skills and the

variables	in	favor	post
measureme	ent	for	the
experiment	tal gro	ou <u>p</u> .	

Table (10)

The percentage of improvement between the results of the pre. And post measurement in the skills and knowledge variables for the control group

Skills	Modules Measuremen <u>t</u>	Pre. Test	Post Test	percentage of improvement %
High direction serve	Degree	22.50	29.4 <u>2</u>	30.7 <u>6</u>
Forhand drop shot	Degree	21.42	30.4 <u>2</u>	42.01
Backhand clear shot	Degre <u>e</u>	20.33	28.5 <u>0</u>	40.19
knowledge attainmen <u>t</u>	Degre <u>e</u>	9.6 <u>7</u>	21.4 <u>2</u>	121.5 <u>1</u>

Table (10) shows that measurement for the control there are improvement between group. pre. and post measurements in discuss results: the skills and knowledge Table (6) shows SMA variables in and the standard deviation and favor post

the value of (T) between the pre. and post measurements for experimental group in the individual playing skills and knowledge attainment tests. The tables show statistically significant differences at the level of (0.05)in all measurements in favor post measurements. researcher returns that progress to several reasons, such as sing the mobile learning helped players move freely between frames and choose the right frame for them. The program took into consideration the individual differences between the players and also took into account their mental abilities and the abilities of each player, It also gave players a great deal of feedback that raised the level of performance. This is consistent with the results of the study of "Mabrok Kamel Gewenv" (2014) .and "Karem & Mohamed Ali saad Elmetwally Ebrahim'' (2013) That the use of mobile learning of an educational part as led increased program to understanding and improved performance It is also consistent with the results of the "Naral, H., gebi, A. & (2011). Rekten, **M.**" "Prensky" (2009)and

"kirvani, H." (2010), which agreed on the role of mobile learning in increasing student motivation towards learning and creating an interesting environment for learners. from foregoing, it is clear that

the first hypothesis of research has been achieved, which states that:

"There are statistically significant differences between pre. and post measurement of experimental group in badminton individual playing skills and knowledge attainment (in search) in favor to post measurement".

Table (7) shows SMA and the standard deviation and the value of (T) between the pre. and post measurements for control group in the individual playing skills and knowledge attainment tests. The tables show statistically significant differences at the level of (0.05) in all measurements in favor post measurement researcher returns that progress to "traditional method" has introduced new skills for the players, also use of the student or the teacher as a model in teaching process, as well as the repetition of training and practice during the program period , These results are consistent with the study of "Karem Mohamed saad & Ebrahim'' Ali Elmetwallv (2013) and "Shereen Saber Ali " (2011) that this method has a positive impact on the education process, From the above, it is clear that the second hypothesis of research, "There which states: are significant statistically differences between pre. and post measurement of control group in badminton individual playing skills and knowledge attainment (in search) in favor to post measurement".

Table (8) shows, SMA, the standard deviation and the value of (T) between the two post measurements for control and experimental group in individual playing skills and knowledge attainment tests at skills (0.05)in all and knowledge tests in favor of experimental group, the researcher returns the progress the experimental of group members of the control group skill level in the and knowledge to the program mobile prepared using took learning, which into account the level, abilities and trends and needs of players and individual differences, while the traditional way do not take

into account individual differences among learners it is difficult because to diversify the educational unit While the traditional method, which the control group underwent, lacks all of these media, relying on both verbal and practical models, These results are consistent with the of "Shawky Salah studv Aiiad" (2012) and "Mabrok Kamel Geweny" (2014) and " Karem Mohamed saad & Ali Elmetwally Ebrahim'' (2013) which confirmed the effectiveness of using mobile learning, From the above, it is clear that the third hypothesis of the research, which states:: "There are statistically significant differences in the post measurement between the experimental and control groups in the badminton individual playing skills and knowledge attainment (in search) in favor to experimental group".

Table (9), (10) shows the of progress percentages betwwen post pre. and measurement for experimental and control groups in individual playing skills tests. This result is consistent with "Asaad Marzook Elbanna" (2012)noted that learning

influenced by the method used by the teacher, From the above, it is clear that the improvement rate of the experimental group (mobile learning program) in all the individual playing skills tests better than the control group, From the above, it is clear that the fourth hypothesis of the research, which states "There are differences between the improvement rates of the experimental and control groups in the badminton individual playing skills and knowledge attainment (in search) favor the in to experimental group". Conclusion:

Within limits of research objectives and results, researcher concluded the following:

The educational program using (mobile learning) had the greatest effect in increasing the knowledge attainment and individual skills playing **Badminton** performans for badminton juniors under 13 years.

Recommendations:

Within limits of research objectives and hypotheses, researcher recommends:

1-The application of mobile learning in education for ease of communication and interaction of students and routine break the of the lecture.Training national team trainers on mobile learning techniques.

2- Training national teams trainers on mobile learning techniques.

3- Establish mobile learning unit in sports clubs.

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